

**Official glossary of curling terms**

BACK LINE	The line behind the house. Once crossed a stone is out of play
BITER	A stone barely touching the 12-foot ring
BLANK END	An end in which neither team has a stone in the house
BONSPIEL	A curling tournament
BURNT STONE	A stone touched while in motion
BUTTON	The smallest ring in the house. It is two feet in diameter, also called the "pot"
DELIVERY	The process of throwing a stone
CENTRE LINE	The line that runs down the middle of the sheet from hack to hack
DRAW	A stone that comes to rest within the house
ECF	European Curling Federation
EIGHT ENDER	An end where all eight stones of one team are better than the opposition's
END	When sixteen stones have come to rest. Similar to an inning in baseball
EXTRA END	The deciding end played when the score is level after all scheduled ends have been played
FREEZE	A stone coming to rest touching another stone
FREE GUARD ZONE	The area between the hog line and the tee line excluding the house
FREE GUARD ZONE RULE	The rule that states that an opponent's stone in the Free Guard Zone cannot be used as a guard
GUARD	A shot that comes to rest in front of another stone for protection
HACK	The pieces of rubber you push off from at either end of the sheet
HAMMER	The last shot of the end
HOGGED	A shot that comes to rest short or on the hog line and is removed from play
HOG LINE	The line 10,06 meter (33 feet) from the hack
HOUSE	The target area 12 feet in diameter
HURRY!	To sweep immediately and hard
IN-TURN	A stone that rotates clockwise for a right handed player
LEAD	Player of a team who plays the first two stones for his team in an end
OUT-TURN	A stone that rotates counter clock-wise for a right-handed player
PEBBLE	The frozen bumps on the ice that the stones ride on
PEEL	A hard takeout designed to remove guards
PORT	A space between two lying stones, large enough for another one to pass through
RAISE	Promotion; to move a lying stone further
RCCC	The Royal Caledonian Curling Club (Scotland) - the mother club of curling
RINK	The building where curling takes place or
A curling team or	
The sheet of ice on which a curling game is played	
ROCK	The alternative (North American) term for a stone
SECOND	Player who plays his two stones second for his team
SHEET	The total playing area for one game
SHOT	A played stone or
The word used to indicate a point won at the end of an end (shot rock)	
SKIP	The captain of the team, usually (but not necessarily) plays last two stones of an end
SPINNER	A stone thrown with excessive spin
STEAL	Scoring a point without last stone advantage
TAKE-OUT	A stone thrown hard enough to remove another stone from play. Also called a "takeout"
TEE	The cross in the centre of the house
TEE LINE	The line that intersects the house at the centreline

THE "TOSS"	The toss of the coin to determine last rock in the first end
THIRD	Player who plays his two stones third; often Vice-Skip of the team
WCF	World Curling Federation
WCT	World Curling Tour
WCT-E	World Curling Tour - Europe
WEIGHT	The momentum applied to a stone for distance

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## Curling Expressions

"Hit the broom"	A rock thrown accurately at the aiming point
"On the broom"	Same as above
"Lost its handle"	A rock that loses its rotation
"Nice rock"	Good shot
"Nice Toss"	Same as above
Tee weight	A rock thrown hard enough to stop on the Tee Line
Back ring weight	A rock thrown hard enough to stop in the back of the house
Draw the "lid"	Draw to the button
Draw the "pin"	Same as above
"Fudge"	The rock hits the heavily slid area in the house and stops quickly
Hack weight	A rock thrown hard enough to stop near the hack
Normal hit	A rock thrown hard enough to remove another rock from play
Heavy hit	A rock thrown hard enough to forcefully remove a rock from play
"Split'em"	Hitting a rock at such an angle as to split them apart
"You dumped it"	A rock thrown inside the line of delivery, usually at the point of release
"You flipped it"	A rock thrown outside the line of delivery, usually at the point of release
"Take the rock"	Sweep closest to the rock
"The rock picked"	The moving rock picked up a piece of debris that altered its course
Weld	A perfect freeze